

Privacy Policy

Version 3

Created: Nov 25th, 2020

This "Privacy Policy" section informs you of our policies regarding the collection, use, and disclosure of Personal Information we receive from users of Hybrid Animals.

Information stored during Offline Play

In offline mode, our games do not use any personally identifiable information that can be used to contact or identify you. It does not request, store, or access any sensitive information such as usernames, passwords, etc. However, additional information is stored on our servers if the user decides to engage in Online play. For more information about Online play, see the corresponding section below.

Information stored during Online Play

If the player chooses to play in Online mode, a number of variables are stored on our servers about the user. This includes the user's phone's "device id" (google "Unity Device Ids" for more information), the user's chosen username, the user's friends list, and other variables. There are basic security measures protecting this data, but we cannot ensure that there won't be a data breach. In compliance with GDPR, you may request a copy of the data we have stored about you. To do this, submit an inquiry on the Contact Us page.

User Risk

Hybrid Animals is to be used at the user's own risk. We have listed any known concerns above, but there might be flaws with the app that we have not considered.

Changes to this privacy policy

This privacy policy is effective as of the date of creation, and will remain in effect except with respect to any changes in its provision in the future, which will be in effect immediately after being posted on this page.

Contact Us

If you have any questions or concerns about this Privacy Policy, please contact us.

Hybrid Animals Terms of Use

Version 3

Created: Nov 25th, 2020

The user also agrees to all sections of the Terms of Use, listed below. There may also be various Disclaimers (see below: Public Servers Disclaimer, and Age Disclaimer) shown to the player in game, to inform them of any risks involved with certain features of the game.

Privacy Policy

Our Privacy Policy is found higher up on this page. By accepting the Terms of Use, the user fully acknowledges and agrees to the Privacy Policy.

Website button - Inappropriate content

On the main menu of Hybrid Animals, there is a button that says "Website". If pressed, it takes the user to the Hybrid Animals Subreddit (reddit.com/r/hybridanimalsgame). While this community is moderated from time to time

[Home](#)[Hybrid Animals](#)[All Apps](#)[Contact](#)**Offline Mode - Game save-data loss**

Hybrid Animals is not a completed game, and there exist many glitches which may cause you to lose game save-data. Game save-data loss is common, so expect to encounter it at least once. In addition, updates to the game may cause your game save-data to be overwritten in certain cases.

Online Mode - Inappropriate content

We cannot guarantee that the user will not see inappropriate content while using our online services. We have a swear word filter and a link-blocker at the moment, which may not function in all cases. The filter is subject to change or removal. There are moderators that come from Abstract Software, who will attempt to ban anyone acting inappropriately in Online mode, but it is **very likely** that the user will somehow see something inappropriate while using our online services.

Online Mode - Age Disclaimer

Due to the high chances of encountering inappropriate content during online play, an extra disclaimer is shown to the user when they attempt to log in to Online Mode for the first time, that is similar to as follows: *"Are you 14 years of age?"*. If the user selects "Yes", they may immediately join online mode. If the user selects "No", then they are asked to get their parent or guardian, to confirm that they are allowed to use Online mode.

Online Mode - Public Server Safety

The user has the ability to connect to Public Servers when playing online. Public Servers are worlds in Hybrid Animals that are hosted by players (not hosted by us), which any player can connect to and play on. Public Servers are moderated mainly by players, so there is a higher chance of encountering inappropriate content. We also cannot guarantee that all public servers are safe to connect to, since the Public Server software could in theory be modified/hacked. When connecting to a Public Server, your IP address and other information might be visible to the host. Public Servers are to be connected to at the user's own risk. If you are worried that the user might connect to unsafe Public Servers, do not allow the user to play online mode.

Online Mode - Public Servers Disclaimer

Due to some of the concerns with Public Servers, as listed above, when the user tries to connect to Public Servers for the first time, a disclaimer is shown that is similar to as follows: *"Public Servers are hosted by random players, so administrators from Abstract Software are will not always be present to moderate inappropriate content. We cannot guarantee that any Public Server has not been modified, but there are basic measures in place to prevent hacking. Your IP and other information may be visible when you connect to certain Public Servers, so connect to Public Servers at your own risk"*

Online Mode - Right to refuse service

We have the right to refuse service to the user, for whatever reason we feel. This will likely be due to a user harassing others or attempting to hack the game.

Online Mode - No guarantee of service

It is our intention to provide online service to the user at all times, however, we cannot guarantee online service to the user. There are times when online service will not be available. You are agreeing to the possibility of the user receiving no service whatsoever.

Online Mode - Public Server Hosting

There is a link in the game, in the 'Public Servers' tab, that re-directs to the [Public Server Setup](#) page. This page is meant for users who would like to host their own public servers. Before the user can download the Public Server Software, they must first accept the Public Servers Terms of Use. If the user decides to never host a Public Server, they are not required to accept the Public Server Terms of Use. The Public Servers Terms of Use can be found here: <https://www.abstractsoftwares.com/public-server-term>

Mutant Market - Gems

glitch). If the user loses their Gems for whatever reason, they are entitled to be gifted back the number of Gems that they lost. The user must go to the [Contact Us](#) page, and submit proof-of-purchase for the Gems (by adding a URL to a photo containing the proof) using the "Business Inquiries" submission box. Once the proof-of-purchase has been confirmed by an employee of Abstract Software, the user will be contacted and then be asked to sign in the Online Mode, where they will be gifted an amount of Gems equal to the number of Gems lost. Any user discovered trying to abuse this will be permanently banned from Hybrid Animals. If your phone is broken or lost, or you upgraded to a new phone, you are **NOT** entitled to free gems.

Mutant Market - Using Gems

In the game, the user can use Gems to unlock permanent features (ie. new animal packs, furniture packs, etc), or use Gems on single-use actions (ie. Mutation, hatch a Companion, etc). In this section, the "gem-usage-history" will refer to any time the user uses Gems in the Mutant Market on these permanent features or single-use actions. Since the gem-usage-history is stored on the same file as Gems, the gem-usage-history has the same vulnerabilities as Gems (these vulnerabilities are listed in the section "Mutant Market - Gems"). If the user loses any data from their gem-usage-history (ie. the file doesn't save properly, or they uninstalled the app and the file was deleted), the user is entitled to be gifted back enough gems to restore anything lost. The user must go to the [Contact Us](#) page, and submit proof of how they used their Gems (by adding a URL to a photo containing the proof) using the "Business Inquiries" submission box. Once the proof has been confirmed by an employee of Abstract Software, the user will be contacted and then be asked to sign in the Online Mode, where they will be gifted enough Gems to restore anything lost. Any user discovered trying to abuse this will be permanently banned from Hybrid Animals. If your phone is broken or lost, or you upgraded to a new phone, you are **NOT** entitled to free gems.

Mutant Market - Companions

In the game, the user can use Gems to hatch Companions from eggs. These companions may be removed without warning by moderators, if placed on public servers.

Mutant Market - Remove Ads

Abstract Software offers the ability to remove ads as a possible in-app purchase in the Mutant Market in Hybrid Animals. This is a 6-month, auto-renewing subscription.

Mystery Box Rewards

In the game, the user can acquire Gems, Gold, rare items, new creatures, etc, by watching ads through the "Mystery Boxes" mechanism. The odds of receiving certain rewards from Mystery Boxes are **not** completely random. The odds of receiving Gems as a reward from Mystery Boxes decreases with the number of Gems a user currently has, and also decreases with number of Gems that have been previously rewarded. The player also can only receive a limited number of Free Creatures from Mystery Boxes. The odds of receiving any reward may change arbitrarily and without notice.

Terms of Use Version

You can check which version of the terms-of-use you agreed to, by clicking the Settings gear button on the main menu. It should appear in the top-left corner of your screen as "T.O.U Version" or something similar.

Old Versions of Privacy Policy and Terms of Use

Old Versions of Privacy Policy and Terms of Use that you may have agreed to are available for download below:

[Privacy Policy and Terms of Use - Version 2](#)
[Privacy Policy and Terms of Use - Version 1](#)



[Home](#)

[Hybrid Animals](#)

[All Apps](#)

[Contact](#)